Instruction in the Era of COVID-19: Learning from Fall 2020 and Preparing for Spring 2021

Hosted by The Academy for Excellence in Engineering Education (AE3)  
October 15, 2020
• All participants will be automatically muted upon entry to the Main Room.
• The symposium will consist of:
  • Eleven (11) unique presentations of **2 minutes or less**
    • An audible signal will alert presenters when they have 30 seconds remaining and again when time has expired.
  • A general Q+A session following all presentations
• The chat space will remain open during the lightning presentations
  • You are encouraged to post questions, share ideas, and offer comments during the presentations; the presenters will not be responding to chat during their 2-minute presentations but rather during the Q+A session following all presentations.
  • AE3 staff will monitor for the chat for questions that may be addressed during the open Q+A sessions following all presentations.
• Please raise your hands to ask open-mic questions during the Q+A session.
• The symposium will be recorded and available on the AE3 website (http://ae3.engineering.Illinois.edu) later this week.
Our Presenters

AE3 LIGHTNING SYMPOSIUM

INSTRUCTION IN THE ERA OF COVID-19: LEARNING FROM FALL 2020 AND PREPARING FOR SPRING

Thursday, Oct. 15th @ 12 noon

In 2-minute lightning rounds, our colleagues will share some of their most significant challenges and promising solutions to enhance teaching and learning in hybrid/remote instruction. Following the presentations, we will open the floor for questions from attendees.

Lightning Symposium: https://illinois.zoom.us/j/8281853961?pwd=dWVpS1I4cHhmQI5LMnZsS3Qzd1U0UT09

PANELISTS

Tim Stelzer
Physics
Informal student feedback on learning during Fall 2020

Marina Silva
Computer Science
Small group problem-solving in Zoom breakout rooms

Cecilia Leal
Materials Science & Engineering
Polling and student questioning in online lectures

Craig Zilles
Computer Science
Synchronous online peer instruction using Zoom and Discord

Blake Johnson
Mechanical Science & Engineering
Remote labs and design projects

Chrysalis Vogiatzis
Industrial & Enterprise Systems
Flipped instruction

Andre Schlieff
Materials Science & Engineering
Open broadcaster software (OBS) and gather.town

Amanda Johnston
Engineering Education, Purdue University
Student teams working remotely

Kerrie Douglas
Engineering Education, Purdue University
Supporting students & building connectedness in online environments

AE 100 Instructional Team
Aerospace Engineering
Co-teaching online lectures
SUPPORTING STUDENTS AND BUILDING CONNECTEDNESS IN ONLINE ENVIRONMENTS

Kerrie Douglas
School of Engineering Education
1. Be Available

- Have regularly established check-in times students can talk to you
- Have synchronous component for discussions in break out rooms
- Start online link early and stay
- Call students by their name
- Set expectations on how to ask questions and timeframe for feedback
- Proactively reach out

- Majority of ‘teaching’ time should be spent interacting with students or providing feedback
2. Facilitate Peer Interactions and Accountability

- Foster a “we’re in this together” attitude
- Group students into breakout rooms for discussion
- Have students formally introduce themselves
- Establish course virtual co-working times
- Encourage students to set goals and communicate progress with each other
- Set up course-wide communication tool
Flipped instruction
Chrysafis Vogiatzis
Industrial and Enterprise Systems Engineering
So much more than “classwork at home, homework in class.”

In preparation for a session, students have access to:
- small duration video lectures;
- lecture notes or other reading materials;
- solved examples, practice problems, case studies.

During class meeting times, students participate in carefully designed activities (worksheets):
- they are entered into groups (breakout sessions);
- they can call for help or even visit other sessions;
- they need to submit their worksheet within 24 hours.

Before and after class, students can communicate through Piazza (for most Q&A sessions), Zoom (for face-to-face discussions), gather.town (for larger review sessions).
Flipping the classroom: attendance

Attendance has been consistent, even though not mandatory.
Tools used include:
Compass
Illinois Mediaspace
Zoom
Gradescope
Piazza
Jamboard
gather.town
Open broadcaster software (OBS) and gather.town

Andre Schleife
Materials Science and Engineering
Open Broadcaster Software (OBS)

- Very flexible in composing your screen/window arrangement (independent from the actual window arrangement)
- Slides+video on the same screen (increase attention)
- Cut out unnecessary/distracting background
- High quality/resolution
- Interface with Zoom through virtual camera
• Seamless one on one conversations with students (+screen sharing)
• Group discussions between students
• Change of pace during class/less sterile than Zoom breakout rooms
• Lots of add-ons/infoboards/games and custom maps
Synchronous online peer instruction using Zoom and Discord

Craig Zilles
Computer Science
Goal: Create opportunities for student interaction during lecture
  • Reduce isolation, give opportunities to meet fellow students

Peer Instruction:
  • Ask a challenging multiple-choice question
  • Have students vote individually
  • Present results of first vote (*optional*)
  • Have students discuss with their neighbors
  • Have students vote again

How to replicate in online setting? In particular, in lecture with ~500 students.
What we're doing:

• Large capacity Zoom + Zoom polls
• Discord
  • Each "channel" has a small group of students for text chat
  • A "bot" controls assignment of students to channels

How it is working:

• Students seem to value the interaction we're providing
• Took a couple of lectures to get students comfortable
• Ongoing maintenance: reshuffle students to maintain active groups
Polling and student questioning in online lectures

Cecilia Leal, Materials Science and Engineering
MSE201: Phases and phase relations. Enrollment: 50-70. 120 min, TR

A. Class structure pre-COVID19:
   • Pre-prepared or spontaneous i>clicker questions distributed throughout the class.
   • Primary goal of i>clickers was not to quiz students but to engage participation.
   • Students did get participation points.

B. Preparing for MSE201 with COVID19:
   • i>clicker apps may not be accessible to everyone and it is one more thing!
   • Not all students are synchronous. How to handle “participation” points?
   • How to make MSE201 consistent with previous years?

Zoom polling + same questions made available on online assessment tools
Polls are set as **generic Q1-Q25**. Keeps to **ALL recurring** meetings.

- **Questions** are written (sometimes on the fly) on the presentation.
- Each **poll is launched whenever** desired.
- Student participation >90%
- Can be graded by assessing poll reports
- I release the poll questions on prairielearn – great for asynchronous students!
Collaborative learning activities in online classes

Mariana Silva
Computer Science
Incorporating Collaborative Learning Activities in Online Classes

Mariana Silva, Teaching Associate Professor

Face-to-face discussion session

- LOTS of benefits from collaborative learning activities
- Visual “big picture” of the status of the class
- Indicators of how well students are working together
- Create opportunities for social interactions became even more important!
- How to convert these activities from in-person classroom to online format?

Approach 1) Use same material developed for in-person class + add students to Zoom breakout sessions

- Are the students working on the activity?
- Are they collaborating?
- Do they have a good understanding of the problem?
- How close are they from finishing the activity?
Approach 2: Computer-based collaborative learning tools

- **PrairieLearn (CS 357) and CoCalc (MATH 415)**

- Groups share the same assessment and the same score

- **Synchronized lectures + breakout zooms**
  - 1:25 teacher-student ratio

- **Asynchronized lectures**
  - Assessment open for 24 hours
  - Support available via zoom
  - Remote or in-person collaborations

- Prompts to promote student’s interactions

- Instructor can monitor progress / activity in real-time

- Provide students with guidelines for good collaboration
  - Assign team roles

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1.1) Simple model: unsupported bridge (no pillars)

The unsupported bridge model consists of $N$ small masses $m_i$ connected by springs, as illustrated below:

$$\lambda y = Ay$$

where $(\lambda, y)$ are the eigenpairs for the matrix $A$, which you know how to solve!

All you need to do now is construct the matrix $A$. Store it in the variable $A$. Use $N = 200$.

```
n = 200
```

`#grade (enter your code in this cell - DO NOT DELETE THIS LINE)`
Team Teaching in the Time of COVID-19

AE 100

Negar Mehr, Theresa Saxton-Fox, Brian Woodard
Course Elements

Lectures

One *recorded* lecture per topic for *all* students.

Faculty *split topics* at start.

Lab Sections

*New online-only* projects developed *jointly by all faculty*, with support from TAs, CAs.

Online, in-person project *sessions split* between faculty with support from TAs, CAs.
Coordination

Weekly meetings with course staff

Informal communication channels

- Text
- Campuswire
- Email
- Box
- Google docs

Benefits

- Redistributes workload
  - Reduces repeated effort on lectures
  - More time spent on course coordination, development

- Improves student experience
  - Students get to know more faculty
  - Specializes online vs in-person experience

- More faculty interaction
  - Collective ideas of staff lead to a rich and engaging class
  - Faculty learn from, support each other
Interactive Asynchronous Lectures via PrairieLearn

Jessica A. Krogstad
Materials Science and Engineering
The Challenge:
Students find it difficult to focus on prerecorded lectures and report this as a less effective route to learning

A Solution:
Asynchronous lecture videos can be interrupted by periodic, low-stakes assessments

The Method:
Embedding videos that provide background, set up the problem/question, and eventually provide a solution in the PrairieLearn platform that students are already familiar with allows them time to process material and draw attention back to the lecture.

Student feedback:
Students feel in control of the lecture pace and report better notes and perceived understanding
Remote Labs [and Design Projects]

Blake Everett Johnson
Mechanical Science and Engineering
Labs were filmed and put into Webtools Forms

ME 310, ME 320, and TAM 335 laboratories all converted

Each webform has a multi-page format

Page 1: Link to theory lecture video, followed by questions
Page 2: Link to procedures video, followed by questions
Page 3: Dataset download for analysis and reporting

During Spring Break 2020, I became an actor, director, and film editor.
This semester, we are offering the labs in both online-only and in-person formats.

For ONLINE-ONLY students:
- Lab is offered asynchronously
- Students complete theory and procedures webforms
- Students download data and prepare lab reports
- TAs support the students through Zoom office hours and Piazza

For IN-PERSON students:
- Students complete the theory webforms before lab
- Each 2-hour lab session is split into two 50-minute, socially-distanced cohorts
- Students sanitize and use PPE to take experimental measurements
- TAs coordinate measurements and curate data sets to share with the cohorts
- Any extra time is used to conduct writing-to-think exercises and discussions

Feedback:
- Online students enjoy the webforms, given the circumstances
- In-person students appreciate handling equipment and interacting with people
STUDENT TEAMS WORKING REMOTELY

Amanda Johnston
School of Engineering Education
Supporting student teams remotely

I had little interaction with other students, except for my engineering group. After moving to remote learning, I felt like I was pretty much on my own.

During my engineering zoom meetings, each group would split up into their own room, and gave me a since of stability. Reminded me of when we had class together.

For classes that required teamwork, the communication wasn't very effective.
### Support student teams remotely

- **Group students in semester long teams** - even if you don’t assign team projects
- **Encourage students to set goals and communicate these to each other**
- **Establish routines for communication**
- **Try break out rooms**
- **Encourage students to use video during calls and get to know each other**
- **Establish virtual co-working times**
Informal student feedback on learning during Fall 2020

Tim Stelzer
Physics
What is your preference of format for online lectures. Synchronous, with everyone meeting at the same time (e.g. Zoom) and the lecture presenting live, or Asynchronous a pre-recorded lecture that you can view anytime?

509 / 560 students responded

Students prefer Synchronous Lectures 3:1

**Synchronous**
- Structure
- Engagement
- Questions

“I like the synchronous method because it allows me to interact with the professor and other students to work on problems. It is also better because it creates structure in my day.”

**Asynchronous**
- Flexibility

“It's just easier for me to schedule my time if I can choose when I do each assignment. It allows me to take the necessary breaks and time to complete each assignment well and learn the material. It is also a lot less stressful.”
Online is a LOT harder for students to focus/engage

Good Teaching Practices even more important

What works

- Questions
- Chat Channel
- Camera’s on
- Polling
- BreakOut Rooms

“I think making space to allow students to still ask questions and also allowing students to talk to one another in chat about questions they have similar to what might happen at an actual lecture. I also enjoy using the iclicker.”

Common mistakes

- Reading slides
- Too fast
- Running long

“I have had some professors that basically only go over slides for an hour with no change of pace activities or breakout sessions. It gets very hard to focus in lectures and stay engaged when the class is just straight slides for an hour. Also, some professors don’t check the chat.”

Please use the space below to share your thoughts on the best things professors can do (or avoid) to make online lectures effective (e.g. what should we all be doing). Note, this can be from physics 211 or any of your courses.
Moderator:

John Popovics:
Associate Head and Director of Undergraduate Studies;
Professor, Civil and Environmental Engineering
Education Innovation Fellow (EIF)
Thank you for your participation in today’s lightning symposium. Please continue to watch for additional events and programs related to engineering education on the AE3 website: http://ae3.engineering.Illinois.edu